



PRO SKILL EVALUATION - OPEN CIRCUIT

CANDIDATE NAME													
SKILL (<i>Crossover skills in italics & marked with *</i>)		1	2	1	2	1	2	1	2	1	2	1	2
1	<i>Equipment Assembly</i>												
2	<i>Pre Dive Safety Checks *</i>												
3	Entry Giant Stride												
4	<i>Entry Backward Roll - Positive Entry</i>												
5	<i>Entry Backward Roll - Negative Entry</i>												
6	<i>Buoyancy Check - wet/drysuit, mask, snorkel *</i>												
7	<i>Buoyancy Check- equipment *</i>												
8	Descent												
9	<i>S-Drill - bubble, regulator & SPG check *</i>												
10	Regulator Clearing - purge												
11	Regulator Clearing - exhalation												
12	<i>Regulator Recovery - sweep *</i>												
13	<i>Regulator Recovery - reach</i>												
14	Mask Partial Flood & Clear												
15	No Mask Swim, Replace & Clear												
16	<i>Buoyancy Control - hovering 60 secs *</i>												
17	<i>Propulsion - frog kick *</i>												
18	Alternate Air Source Stationary												
19	<i>Alternate Air Source Swim & Ascent *</i>												
20	<i>SMB Deployment - UW any method *</i>												
21	Free Flow Regulator												
22	Weight System Handling - UW												
23	Power inflator hose remove and replace												
24	Ascent												
25	Weights Remove & Replace - surface												
26	BCD Remove & Replace - surface												
27	Tired Diver Tow - any method												
28	Cramp Removal												
29	CESA												
30	<i>Snorkel Remove & Replace on the Surface *</i>												
TOTAL SCORE ----->													

SCORING

1 point = Met performance requirement(s) of skill *	Maximum of 5 points if all criteria met (Max total = 150) * This criteria MUST be achieved for ALL skills DM - score of 3 per skill = min total 90 INST - score of 4 per skill = min total 120 IT - score of 4 per skill with 10 or more 5's = min total 130
1 point = Demonstrated sub steps of skill	
1 point = Demonstration was visible to all students	
1 point = Effective use of signals	
1 point = Slow fluid delivery - looked easy	